

MISTROVSTVI CR A PREBOR CR V SYNCHRONIZOVANEM BRUSLENI 2026

JUDGES DETAILS PER SKATER

JUNIOR FREE SKATING

Rank	Name			Nation		Starting Number		Total Segment Score		Total Element Score		Total Program Component Score (factored)		Total Deductions	
1	KOMETA Junior			CZE		2		91.02		46.50		44.52		0.00	
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	CrL1		4.00	0.67	2	1	1	2	2						4.67
2	ME3		6.00	0.60	2	1	1	1	1						6.60
3	NHEB+s2		2.25	0.23	1	1	1	1	0						2.48
4	SySp4		7.00	-0.23	1	-1	0	0	-1						6.77
5	I4+pi4		7.50	0.75	1	1	1	1	1						8.25
6	AL2		4.00	0.80	2	2	2	2	2						4.80
7	TrE4		5.00	0.50	1	1	2	1	0						5.50
8	I3+pi3		6.75	0.68	1	1	1	1	0						7.43
			42.50												46.50
Program Components			Factor												
Composition				2.67	5.75	5.75	5.50	5.50	5.75						5.67
Presentation				2.67	5.75	5.50	5.25	5.25	5.75						5.50
Skating Skills				2.67	5.50	5.50	5.50	5.50	6.00						5.50
Judges Total Program Component Score (factored)															44.52
Deductions:														0.00	

Rank	Name			Nation		Starting Number		Total Segment Score		Total Element Score		Total Program Component Score (factored)		Total Deductions	
2	HARMONIA			CZE		1		75.83		37.33		42.50		-4.00	
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	ME2		4.50	0.60	1	1	2	0	2						5.10
2	AB2		4.00	0.67	2	2	1	1	2						4.67
3	I2+pi2	Fx	4.75	-2.22	-3	-5	-5	-4	-5						2.53
4	NHEB+s2		2.25	0.08	1	0	0	0	1						2.33
5	CrL1		4.00	0.40	1	0	1	1	1						4.40
6	SySp4		7.00	0.00	0	0	0	0	-2						7.00
7	I3+pi2		6.00	-0.20	1	1	-1	-1	-1						5.80
8	TrE4		5.00	0.50	1	1	0	1	1						5.50
			37.50												37.33
Program Components			Factor												
Composition				2.67	5.50	5.50	5.25	5.00	5.75						5.42
Presentation				2.67	5.25	5.00	4.75	5.25	5.50						5.17
Skating Skills				2.67	5.50	5.25	4.75	5.25	5.50						5.33
Judges Total Program Component Score (factored)															42.50
Deductions:			Falls	-4.00	(4)										-4.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
Fx	Fall > 1						